

```

1
2 package projet;
3 import java.awt.BorderLayout;
4 import java.awt.Color;
5 import java.awt.event.ActionEvent;
6 import java.awt.event.ActionListener;
7 import javax.swing.JButton;
8 import javax.swing.JFrame;
9 import javax.swing.JPanel;
10 import java.awt.Graphics;
11
12
13
14 public class Projet {
15     static JButton bouton1,bouton2,bouton3,bouton4,bouton5,bouton6,bouton7,bouton8,bouton9,bouton10,bouton
16     static JFrame f;
17     static JPanel pan, pan1;
18     static ecouteurbouton eb;
19     static int c;
20
21     static class Dessin extends JPanel {
22         @Override
23
24         public void paintComponent(Graphics g){
25             super.paintComponent(g);
26
27
28             g.setColor(Color.BLACK);
29             g.fillOval(10,10,10,10);
30
31             pan1.repaint();
32
33         }
34     }
35
36     //mes boutons sont sur écoute mais ne renvoient rien
37     static public class ecouteurbouton implements ActionListener {
38         {
39             public static void main(String[] args) {
40                 f = new JFrame("Partition");
41                 pan = new JPanel();
42                 pan1 = new JPanel ();
43                 eb = new ecouteurbouton();
44                 c = 0;
45
46
47                 bouton1 = new JButton("");
48                 bouton2 = new JButton("");
49                 bouton3 = new JButton("");
50                 bouton4 = new JButton("");
51                 bouton5 = new JButton("");
52                 bouton6 = new JButton("");
53                 bouton7 = new JButton("");
54                 bouton8 = new JButton("");
55                 bouton9 = new JButton("");
56                 bouton10 = new JButton("");
57                 bouton11 = new JButton("");
58                 bouton12 = new JButton("");
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