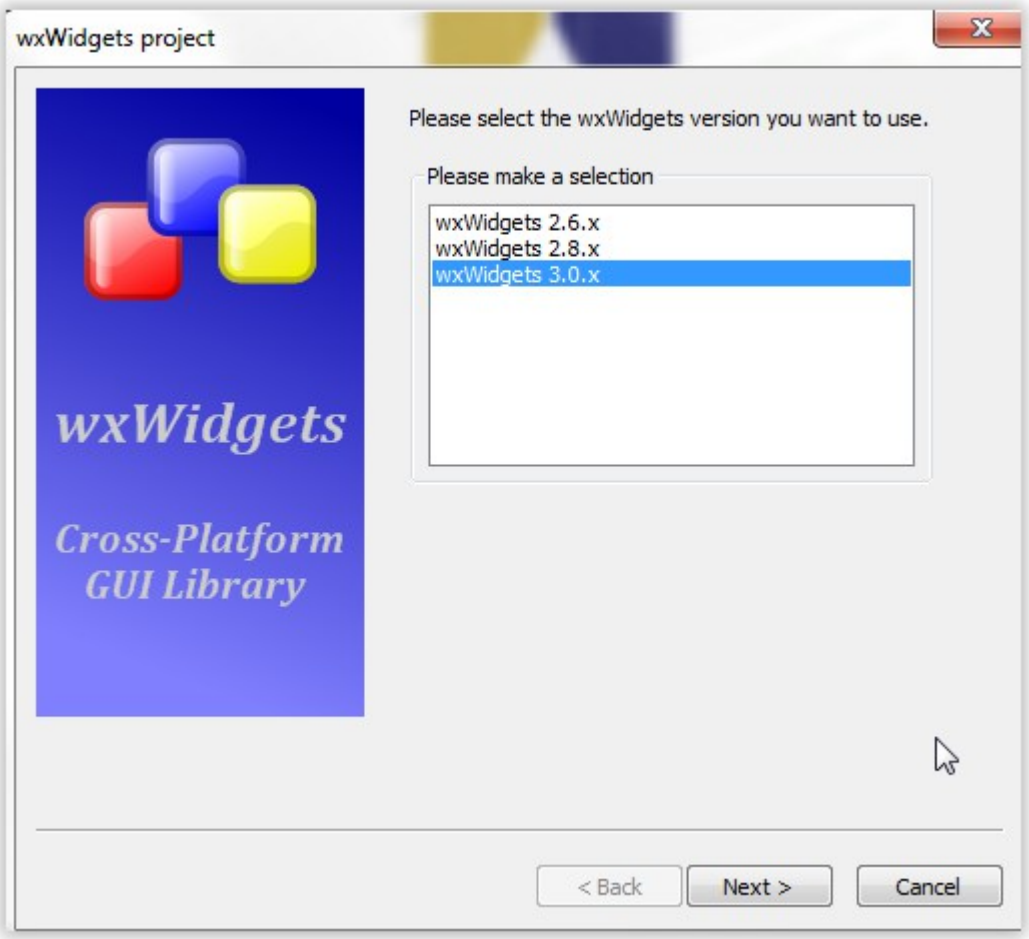
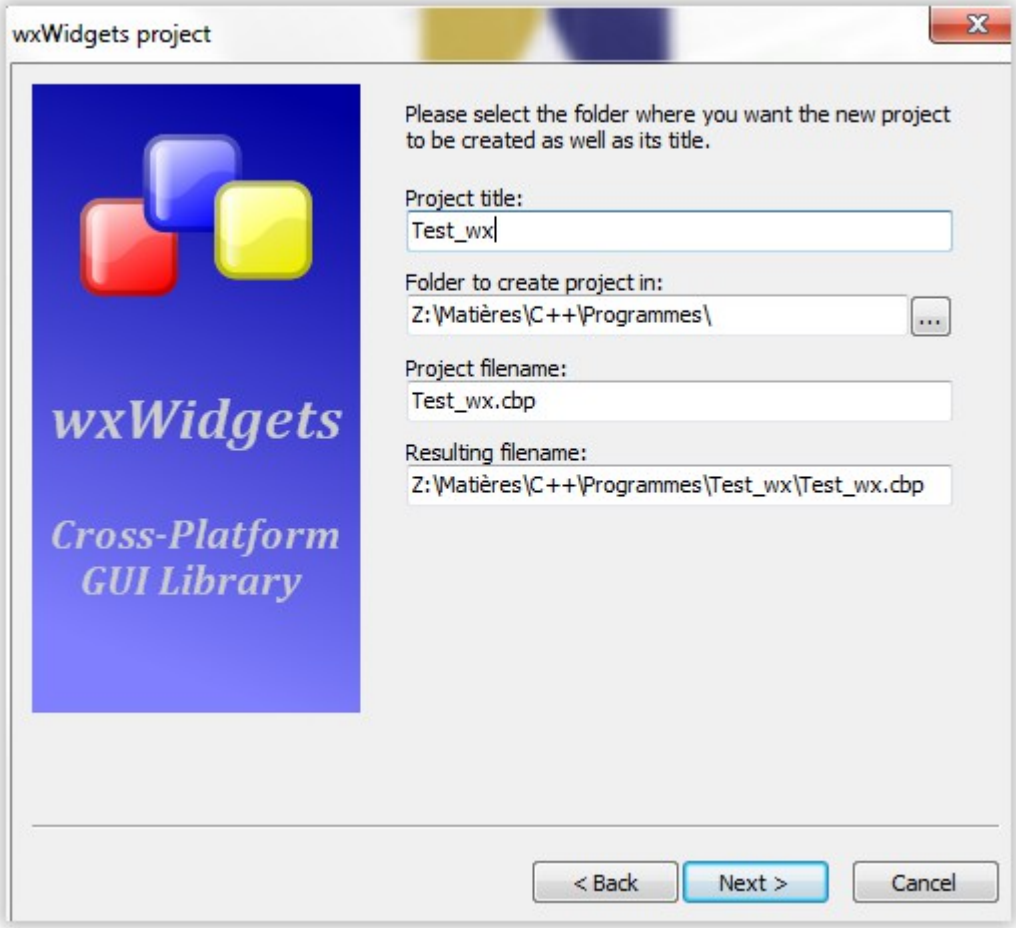

wxWidgets project
wxWidgets
Cross-Platform
GUI Library
Please select the wxWidgets version you want to use.
Please make a selection
wxWidgets 2.6.x
wxWidgets 2.8.x
wxWidgets 3.0.x
< Back
Next >
Cancel


wxWidgets project
wxWidgets
Cross-Platform
GUI Library
Please select the folder where you want the new project
to be created as well as its title.
Project title:
Test_wx
Folder to create project in:
Z:\Matières\C++\Programmes\
...
Project filename:
Test_wx.cbp
Resulting filename:
Z:\Matières\C++\Programmes\Test_wx\Test_wx.cbp
< Back
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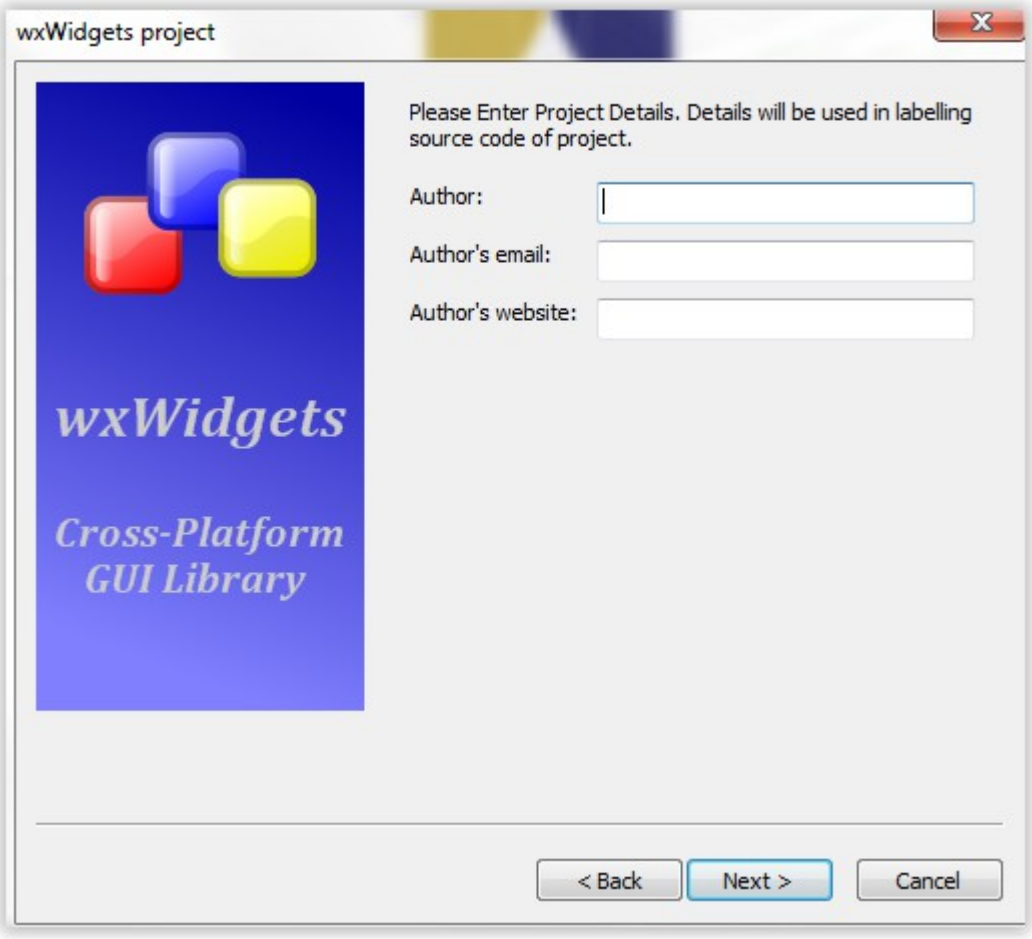
Cancel


wxWidgets project
wxWidgets
Cross-Platform
GUI Library
Please Enter Project Details. Details will be used in labelling source code of project.
Author:
Author's email:
Author's website:
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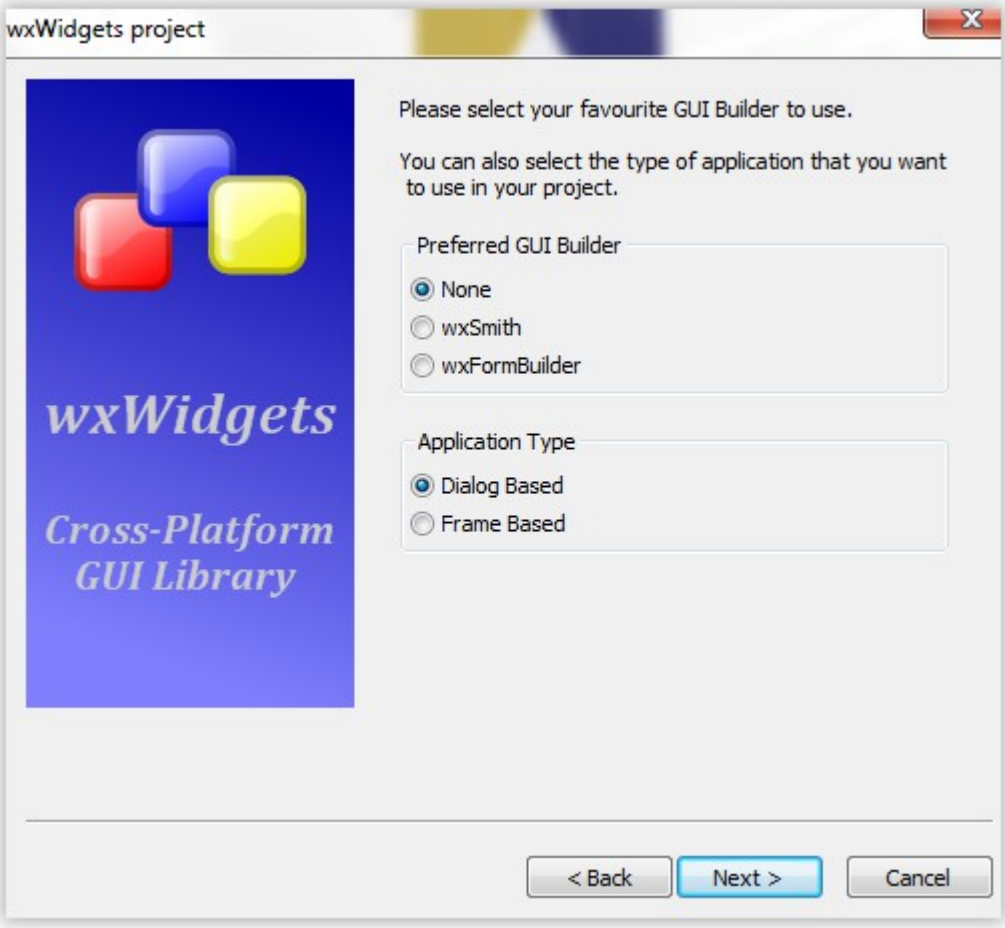
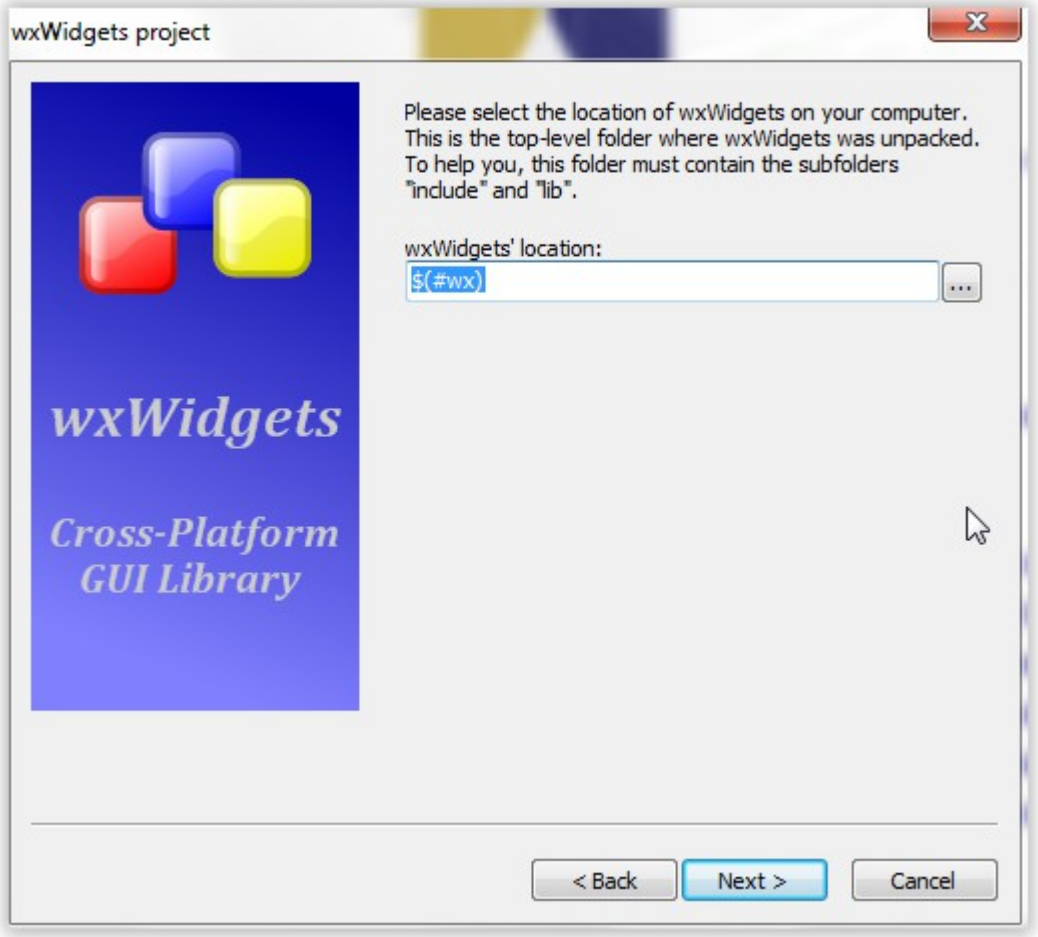
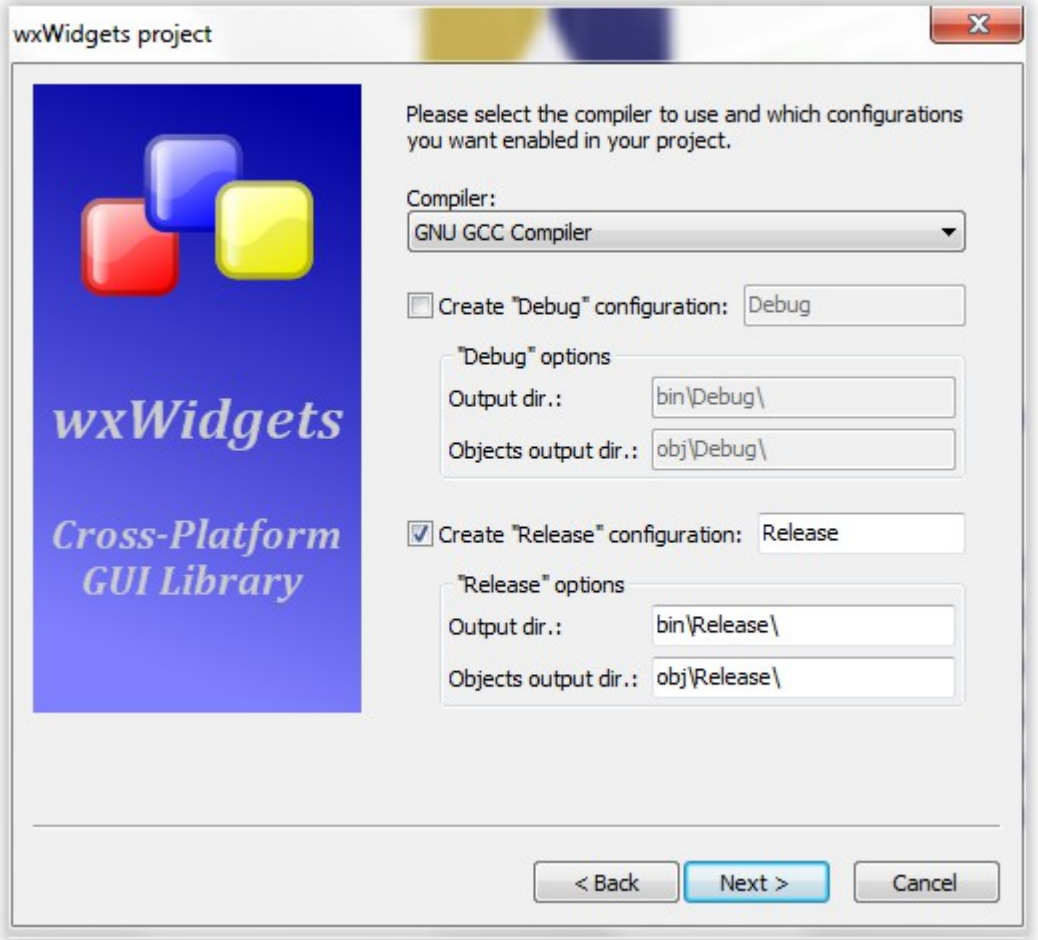
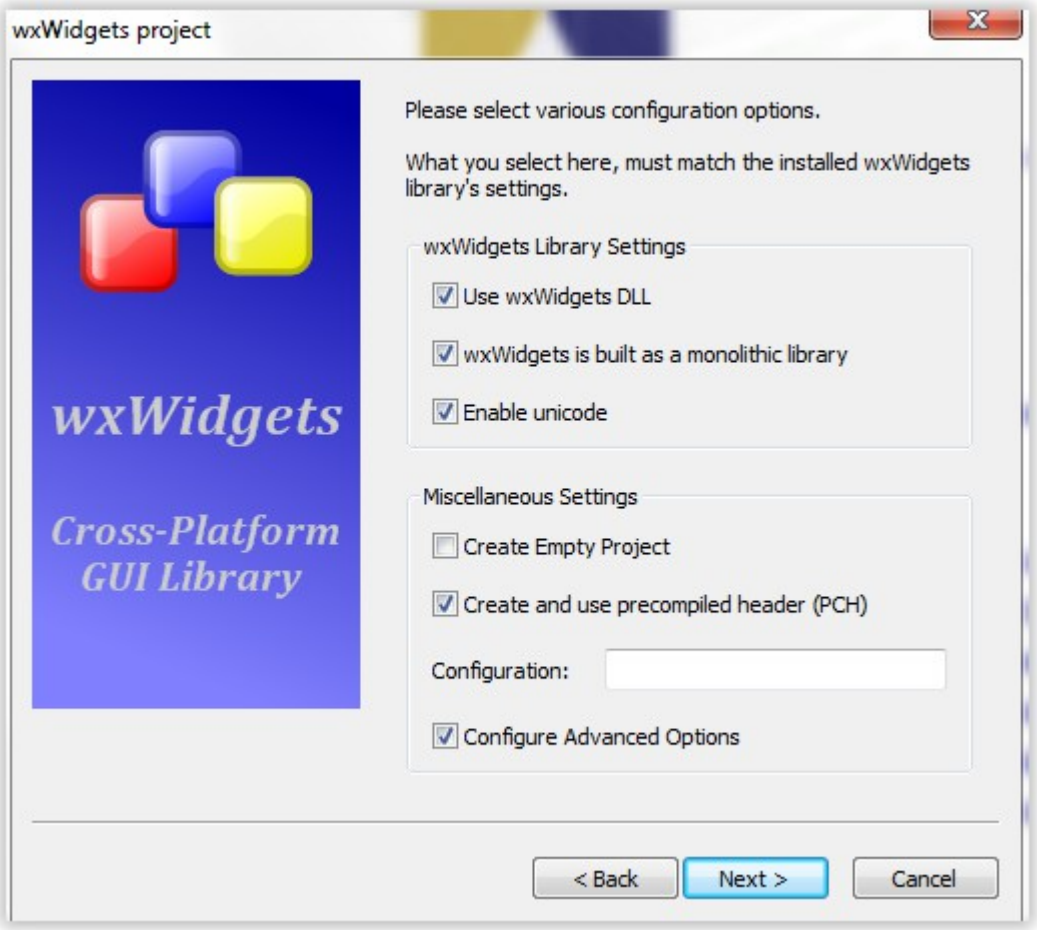
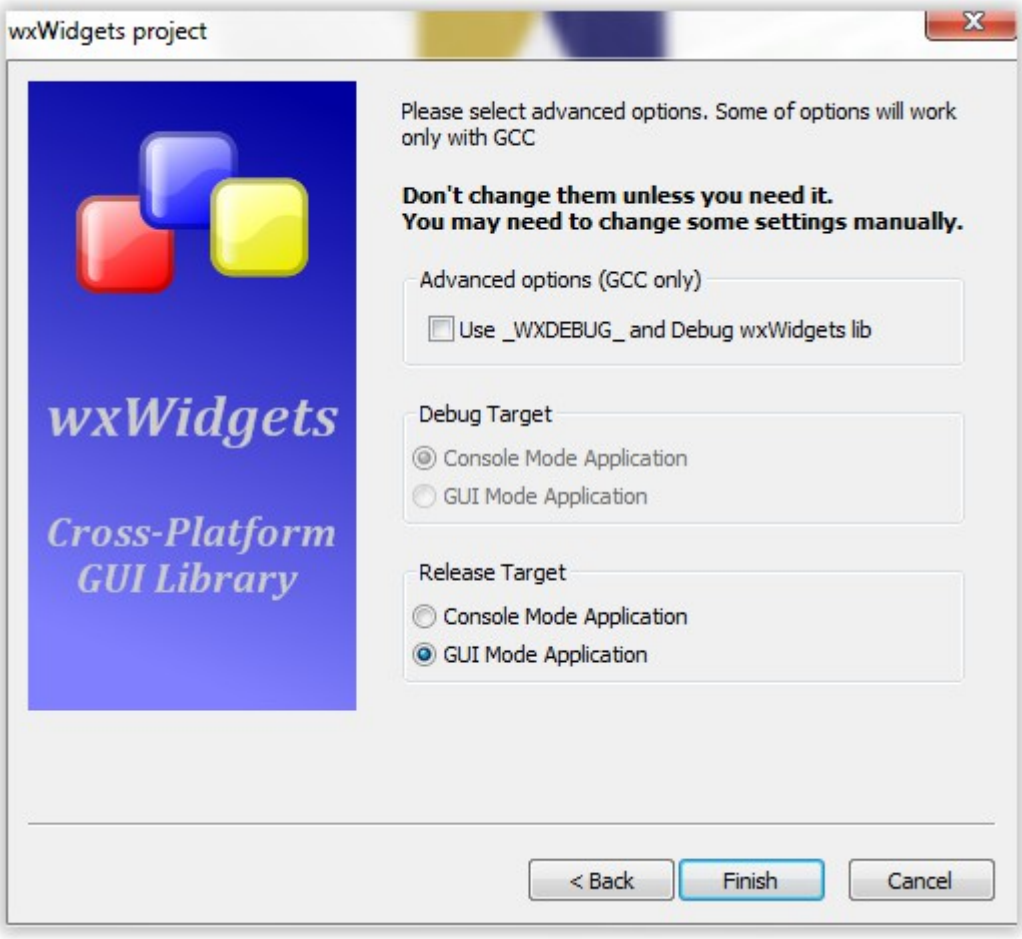
Next >
Cancel


wxWidgets project
wxWidgets
Cross-Platform
GUI Library
Please select your favourite GUI Builder to use.
You can also select the type of application that you want to use in your project.
Preferred GUI Builder
None
wxSmith
wxFormBuilder
Application Type
Dialog Based
Frame Based
< Back
Next >
Cancel


wxWidgets project
wxWidgets
Cross-Platform
GUI Library
Please select the location of wxWidgets on your computer.
This is the top-level folder where wxWidgets was unpacked.
To help you, this folder must contain the subfolders
"include" and "lib".
wxWidgets' location:
$(#wx)
...
< Back
Next >
Cancel


wxWidgets project
wxWidgets
Cross-Platform
GUI Library
Please select the compiler to use and which configurations
you want enabled in your project.
Compiler:
GNU GCC Compiler
Create "Debug" configuration:
Debug
"Debug" options
Output dir.:
bin\Debug\
Objects output dir.:
obj\Debug\
Create "Release" configuration:
Release
"Release" options
Output dir.:
bin\Release\
Objects output dir.:
obj\Release\
< Back
Next >
Cancel





/** @file bits/c++0x_warning.h
 * This is an internal header file, included by other library headers.
 * Do not attempt to use it directly. @headername{iosfwd}

```
 */

#ifndef _CXX0X_WARNING_H
#define _CXX0X_WARNING_H 1

#if __cplusplus < 201103L
#error This file requires compiler and library support for the \
ISO C++ 2011 standard. This support is currently experimental, and must be \
enabled with the -std=c++11 or -std=gnu++11 compiler options.
#endif

#endif


||=== Build: Release in Test_wx (compiler: GNU GCC Compiler) ===|
C:\Program Files (x86)\CodeBlocks\MinGW\lib\gcc\mingw32\4.9.2\include\c++\bits\c++0x_warning.h|32|
error: #error This file requires compiler and library support for the ISO C++ 2011 standard. This support is currently experimental, and must be enabled with the -std=c++11 or -std=gnu++11 compiler options.|
C:\wxWidgets-3.0.2\include\wx\strvararg.h|350|error: 'is_enum' in namespace 'std' does not name a template type|
C:\wxWidgets-3.0.2\include\wx\strvararg.h|354|error: 'is_enum' was not declared in this scope|
C:\wxWidgets-3.0.2\include\wx\strvararg.h|354|error: template argument 1 is invalid|
||=== Build failed: 4 error(s), 0 warning(s) (0 minute(s), 8 second(s)) ===|
```